

HUBBARD COMMUNICATIONS OFFICE  
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Remimeo  
Interiorization  
Pack

URGENT

INTERIORIZATION RUNDOWN

It usually happens that an Interiorization Rundown (also known as Int-Ext RD for Interiorization Exteriorization Rundown) is-

1. Done when not necessary.
2. Is flubbed in R3R.
3. Is Overrun.

UNNECESSARY

The words "Went in" and "Go In" MUST be said to the pc and cleared on the meter. If there is needle action, one runs an Int RD as per the Int Rundown Pack.

If there aren't any reads one does NOT do an Int Rundown on the pc as it is unnecessary and Classifies as "running an unreading item."

When this test is omitted you get an unnecessary Int RD being done on a pc.

This will eventually have to be repaired.

FLUBBED R3R

When the Auditor does not do flubless auditing errors occur in the auditing itself. These will hang up an Int RD.

OVERRUN

It usually happens that an Int RD is overrun. It goes flat on Secondary F2, let us say. The auditor keeps on going past the win.

This will hang up the Rundown.

One of the ways an overrun occurs is the pc goes exterior during it. Yet the auditor keeps on.

Another way is pc has a big cog, big win. Auditor keeps going on with the RD.

### REASON FOR ERRORS

The Int RD is not understood as a REMEDY. It is not something you do on all pcs.

Pc goes Exterior in auditing.

Later his TA goes high.

Then you do an Int RD.

You test Int for read as above. If it EDs you do an Int RD.

You just don't do one because a pc goes exterior.

One reason unnecessary Int RDs get done is that the Registrar sells one. That makes the Reg a C/S. So the C/S and auditor run it.

Maybe it wasn't needed.

So if it wasn't needed it will eventually have to be repaired.

### HEADACHES

Headaches are a symptom (not every headache is) of a needed or an incorrect Int RD.

### CORRECTION DRILL

The following is the Correction drill for an Int RD.

Ninety percent of the pcs run on Int need it.

### REQUIREMENTS

An auditor before being allowed to go near a pc Int RD Correction must have

1. Word Clear 2 the Int RD Pack.
2. Must have good TRs.
3. Must be good with a meter.
4. Must know and use the auditors code.
5. MUST DO THIS DRILL ON A DOLL UNTIL HE IS FLAWLESS.

Then he can be trusted to do an Int RD Correction.

This is the drill (written by a Class XII Auditor for use on Flag).

## Drill - Int Ext Repair No. 1

FAILED INT/EXT RD REPAIRDATE TO BLOW - LOCATE TO BLOW

1. By C/S or prepared list read, Int appears overrun.
2. Auditor: "We're going to take a look at the subject of going into things and your Int RD."
3. Auditor: "What was the first time in your auditing that you were willing to go into things?"
4. Auditor establishes by pc answer to above and any further 2wc if (a) a flat point exists in or as a result of auditing (or training), (b) the pc feels the Int RD is unflat, (c) the pc has misunderstands on the RD, or (d) the pc never had any trouble with going in and out of things or being audited after Exterior. The pc and auditor are satisfied with what they establish above.
5. If (a) flat point, auditor establishes what the point was. If (b) unflat, the auditor does an L-3B "On your Int RD". If it does turn out on the L-3B that the Int RD was overrun or unnecessary, the auditor proceeds per this drill. If (c) misunderstands, the auditor clears them up with the pc and then finds out if it was overrun, unflat or unnecessary and handles per this drill. If (d) unnecessary, the auditor indicates it was an unnecessary action and gets an F/N.
6. The Int RD was overrun and the flat point has been established per Step 5. The auditor tells the pc "We're going to date that point in years, months, etc ago until something blows off - some mass or energy, etc. I want you to tell me as soon as that happens. Alright?"
7. If the pc is confused about "blow" the auditor can do a demo by putting his hand on the pc's arm and taking it away suddenly.
8. When the pc understands what's expected of him, the auditor establishes the order of magnitude by asking the pc "Was it years or months ago?"
9. The auditor gets the years, months, days, hours, minutes, seconds and fractions of seconds ago to a point when something blows and F/Ns. If the pc gives up on this only then does the auditor motor date the flat point to a blow-F/N.
10. If a big BD occurs and the auditor suspects a blow but the pc will not originate it, the auditor can ask the pc if it blew.
11. If no blow occurs the auditor verifies each part of the date and corrects where necessary to a blow-F/N. If still no blow-F/N the auditor then checks for an earlier flat point. If there is one, the auditor dates that point to a blow-F/N. If still no blow-F/N the auditor does an L-3B "On your Int RD" and handles fully.

12. When the date has gone to a blow-F/N and the F/N has been indicated the auditor tells the pc "Now we're going to spot the exact location where that flat point occurred, until something blows off. I want you to tell me when that happens. Alright?" The auditor is getting the pt phys. univ. location.
13. The auditor clears the words: stars planet galaxy location. Point if this is the first time Date Locate is being done on the pc.
14. When the pc understands what's expected of him the auditor begins the Locate steps.
15. The auditor says "Point to that location." The pc points with his finger until he is satisfied he has the exact direction. Then the auditor goes down the rest of the steps to a blow-F/N.

Distance?  
 Exact?  
 What galaxy?  
 What Star?  
 What Planet?  
 What Country?  
 What City?  
 What Street?  
 What House?  
 Position on Street?  
 What room?  
 Distance from front of house?  
 Where in the room?  
 How far from each wall?  
 How far off the floor?  
 How far from the ceiling?

16. If while locating the pc starts running the inc or gives too much "scene" the auditor has the pc point again then continues from where he left off on the Locate Steps.
17. If at some point on these steps the location turns out to be in the middle of the ocean or in a field, etc. the auditor uses available landmarks or reference points to get the location (ie, distance from nearest point of land? or distance from the big rock) down to a blow-F/N.
18. If no blow-F/N, the auditor verifies each part of the Locate Step and corrects any necessary to a blow-F/N.
19. If the auditor suspects a blow but the pc doesn't originate it, the auditor asks "Did something blow?" If the auditor suspects he's gone past a blow he can check "Did it blow previously?" If so and no F/N the auditor rehabs by asking the pc how long ago that happened and gets the F/N.

20. If no blow after verifying the location, or after checking for an earlier location blow, the auditor then has to do an L-3B "On your Int RD" and handle fully.

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NOTE: A blow is a definite manifestation and the pc must say "S/g blew" or "it disappeared" or "it's gone" or "it vanished", not "I feel lighter".

This is a highly precise action to be done smoothly with good TR's. It's results are phenomenal.

L. RON HUBBARD  
FOUNDER

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